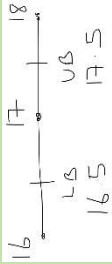
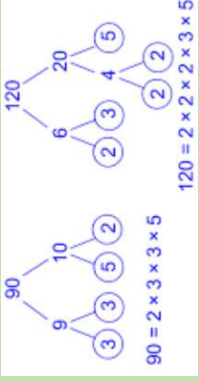
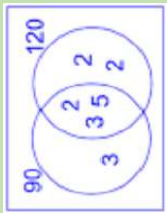


Number Ratio and Proportion - Higher

<p>Estimate Round each value to one significant figure</p> <p>Standard form $a \times 10^n$, where $1 \leq a < 10$</p>	<p>Recurring Decimals Form two equations where the digits following the decimal point are the same, and therefore can be cancelled</p>	<p>Percentages</p> <p>Finding percentages of an amount</p> <p>1% $\div 100$ 5% $\div 20$ 20% $\div 5$ 25% $\div 4$ 50% $\div 2$</p> <p>Multipliers: To find the multiplier for a percentage, divide by 100</p> <p>Use multipliers on a calculator paper e.g. 35% of 370 = 0.35×370</p>
<p>Reciprocal Reciprocal of 7 is $\frac{1}{7}$, reciprocal of $\frac{2}{3}$ is $\frac{3}{2}$ etc</p>	<p>Upper and lower bounds Look at the value above and below for the same place value. LB and UB will be half way between these points</p> <p>e.g. 17 rounded to the nearest integer</p>  <p>e.g. 24.6 rounded to one decimal place. LB = 24.55, UB = 24.65</p>	<p>Increasing and decreasing a given amount Calculator: $Original\ Amount \times multiplier = new\ amount$</p> <p>Non-calculator: find the increase or decrease and add to the original amount</p> <p>Finding percentage increase or decrease (profit/loss) $\frac{value\ of\ increase/decrease}{Original} \times 100$</p> <p>Writing an amount as a percentage of the original $\frac{Amount}{Original} \times 100$</p> <p>Reverse Percentage – finding the original amount $Original\ Amount = \frac{New\ Amount}{multiplier}$</p>
<p>Simplifying Surds Find a factor that is a square number $\sqrt{96} = \sqrt{16 \times 6} = 4\sqrt{6}$</p> <p>Manipulating surds $\sqrt{ab} = \sqrt{a} \times \sqrt{b}$ $\frac{\sqrt{a}}{\sqrt{b}} = \frac{\sqrt{a}}{\sqrt{b}}$</p> <p>Rationalising Surds Rationalise by removing any surds from the denominator E.G with surd.</p> $\frac{2\sqrt{3}}{\sqrt{5}} = \frac{2\sqrt{3} \times \sqrt{5}}{\sqrt{5} \times \sqrt{5}} = \frac{2\sqrt{15}}{5}$ <p>E.G with surd expressions multiply by top and bottom by the denominator with the opposite sign.</p> $\frac{5}{3 + \sqrt{2}} = \frac{5 \times (3 - \sqrt{2})}{(3 + \sqrt{2}) \times (3 - \sqrt{2})} = \frac{5(3 - \sqrt{2})}{9 - \sqrt{4}} = \frac{5(3 - \sqrt{2})}{7}$	<p>Fractions</p> <p>Add and Subtract – ensure the fractions have the same denominator before adding numerators</p> $\frac{4}{5} - \frac{1}{3} = \frac{12}{15} - \frac{5}{15} = \frac{7}{15}$ <p>Multiply – multiply numerators and denominators</p> $\frac{4}{5} \times \frac{1}{3} = \frac{4}{15}$ <p>Divide – take reciprocal of the second fraction and then multiply the new numerators and denominators</p> $\frac{4}{5} \div \frac{1}{3} = \frac{4}{5} \times \frac{3}{1} = \frac{12}{5} = 2\frac{2}{5}$	<p>Increasing and decreasing a given amount Calculator: $Original\ Amount \times multiplier = new\ amount$</p> <p>Non-calculator: find the increase or decrease and add to the original amount</p> <p>Finding percentage increase or decrease (profit/loss) $\frac{value\ of\ increase/decrease}{Original} \times 100$</p> <p>Writing an amount as a percentage of the original $\frac{Amount}{Original} \times 100$</p> <p>Reverse Percentage – finding the original amount $Original\ Amount = \frac{New\ Amount}{multiplier}$</p>

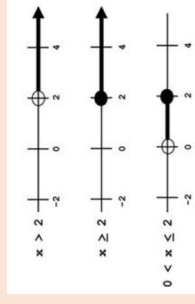
<p>Growth & Decay / Compound interest</p> <p>$original\ amount \times multiplier^{time}$</p> <p>Where the multiplier is the percentage, increase or decrease from 100%, converted to a decimal.</p> <p>e.g. 30% decrease is $70\% = 0.7$ 30% increase is $130\% = 1.3$</p>	<p>Dividing by decimals:</p> <ol style="list-style-type: none"> 1. Write the calculation as a fraction 2. Form an equivalent fraction to makes integers (multiply by powers of 10) 3. Use short division (bus stop) to calculate <p>e.g. $460 \div 0.4 = \frac{460}{0.4} = \frac{4600}{4} = 1150$</p>	<p>Conversions</p> <p>10 millimetres = 1 centimetre 15 minutes = 0.25 hours</p> <p>100 centimetres = 1 metre 30 minutes = 0.5 hours</p> <p>1000 metres = 1 kilometre 45 minutes = 0.75 hours</p> <p>1000cm³ = 1 litre 1000g = 1 kilogram</p> <p>1000ml = 1 litre 1000kg = 1 tonne</p>
<p>Compound Units (rearrange as necessary)</p> $Speed = \frac{Distance}{Time}$ $Area = \frac{Force}{Pressure}$ $Density = \frac{Mass}{Volume}$	<p>Error Intervals</p> <p>least possible value $\leq x <$ greatest possible value</p> <p>e.g. A fence is 30 m long to the nearest 10 m. $25\ m \leq l < 35\ m$</p> <p>Truncation</p> <p>Truncation is a method of approximating a decimal number by dropping all decimal places past a certain point without rounding.</p> <p>e.g. Truncate 3.14159265 to 4 decimal places. $= 3.1415$</p>	<p>Negative numbers</p> <p><u>Adding and subtracting:</u> (vertical number lines help)</p> <p>$-3 - 5 = -8$ $-3 + 5 = 2$ $-3 - -5 = -3 + 5 = 2$ $-3 - +5 = -3 - 5 = -8$ $-3 + -5 = -3 - 5 = -8$</p> <p><u>Multiplying and dividing:</u></p> <p>Different signs – answer will be negative $+ \times - = -$, $- \times + = -$ Same signs – answer will be positive $- \times - = +$</p>
<p>Product rule</p> <p>If there are m ways to do one thing and n ways to do another, then there are $m \times n$ ways to do both</p>	<p>Order of operations</p> <p>Bracket</p> <p>Indices</p> <p>Division and Multiplication</p> <p>Addition and Subtraction</p>	<p>Rounding to significant figures</p> <p>Start from the first non-zero number and round as normal, but ensure the place value is correct</p> <p>e.g. 345,635 to 2SF = 350,000 to 3SF = 0.0608</p>
<p>Index Laws</p> $a^n \times a^m = a^{n+m}$ $a^n \div a^m = a^{n-m}$ $(a^n)^m = a^{nm}$ $a^0 = 1$ $a^{-n} = \frac{1}{a^n}$ $\frac{n}{a^m} = {}^m\sqrt{a^n}$	<p>Prime Factorisation</p> 	<p>HCF and LCM of 90 and 120 (Factor Tree & Venn Diagram)</p> <p>HCF is the product of common factors LCM is the product of common factors and remaining factors.</p> <p>HCF: $2 \times 3 \times 5$ LCM: $2^3 \times 3^2 \times 5$</p> 

Algebra - Higher

Quadratic Formula

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

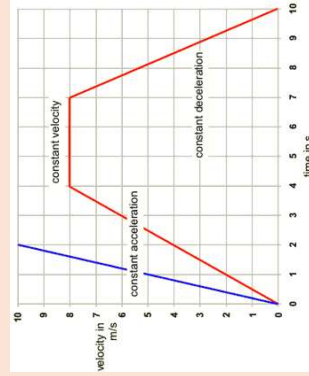
Linear Inequalities



Open circle: $</>$

Closed circle: \leq/\geq

Velocity / Time Graphs



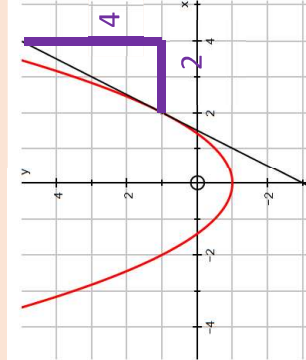
Gradient = acceleration

Area = distance travelled

Iteration – showing a root lies between 2 points:

If there is a **change in sign** for y for two particular values of x then we can say there is a **root** between these values of x and we can say that the equation $f(x) = 0$ will have a solution between these two values of x .

Gradients of curves



Gradient of a curve at a point = gradient of the tangent at the point

Algebraic proof – toolkit

Even numbers: $2n, 2n+2, 2n+4, \dots$

Odd numbers: $2n+1, 2n+3, 2n+5, \dots$

Sum: add

Product: multiply

Difference: subtract

Show it's a multiple: factorise

Show it's even: show it's a multiple of 2

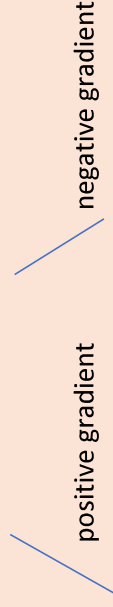
Show it's odd: show it's a multiple of 2, plus 1

Straight line graphs

$$y = mx + c$$

$m = \text{gradient}$

$c = y - \text{intercept}$



$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{\text{change in } y}{\text{change in } x}$$

Parallel lines – have equal gradients

Perpendicular lines – if L_1 and L_2 are perpendicular then

$$m_2 = -\frac{1}{m_1}$$

Completing the square

Quadratic expression factorised by completing the square:

$$(x + a)^2 + b$$

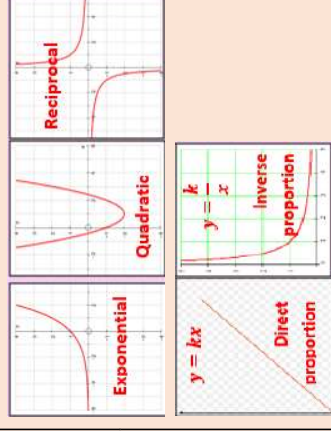
Turning point of graph occurs at $(-a, b)$

Solve quadratic inequalities

e.g solve $x^2 + 5x - 24 \geq 0$

1. Factorise: $(x + 8)(x - 3) \geq 0$
2. Solve: $x = -8, x = 3$
3. Sketch the graph
4. Values that satisfy the inequality $x \leq -8, x \geq 3$

Graphs that need to be recognised:



Equation of a circle centre $(0, 0)$

$$x^2 + y^2 = r^2$$

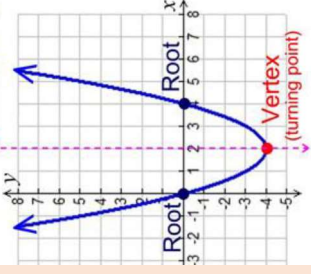
Functions

$f(4)$: Substitute 4 into the function

$f(g(x))$: Substitute $g(x)$ into $f(x)$ i.e. replace all values of x in $f(x)$ with the entire function $g(x)$

e.g. $f(x) = 2x + 3, g(x) = x - 3, fg(x) = 2(x-3) + 3$

Turning point and roots of a quadratic equation



Geometry and measure - Higher

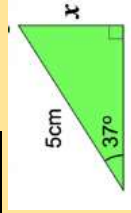
Trigonometry

$$\frac{O}{S} = \frac{A}{C} = \frac{T}{H} = \frac{A}{H}$$

Example – finding a side:

$$\sin 37 = \frac{x}{5}$$

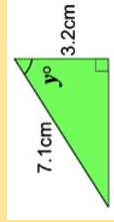
$$x = 5 \times \sin 37^\circ$$



Example – finding a side:

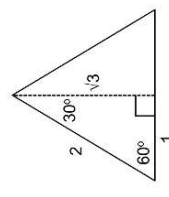
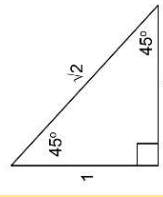
$$\tan y = \frac{3.2}{7.1}$$

$$y = \tan^{-1}\left(\frac{3.2}{7.1}\right)$$

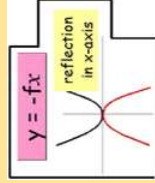
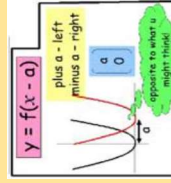
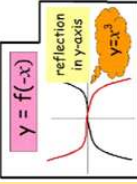
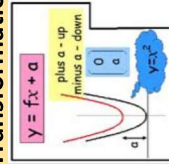


Exact Trig values

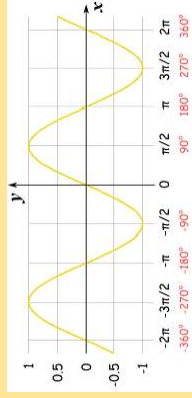
Angle (θ)	$\sin(\theta)$	$\cos(\theta)$	$\tan(\theta)$
0°	0	1	0
30°	$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{3}}$
45°	$\frac{1}{\sqrt{2}}$	$\frac{1}{\sqrt{2}}$	1
60°	$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	$\sqrt{3}$
90°	1	0	undefined



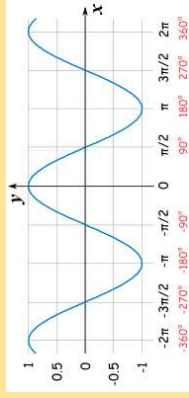
Transformation of a graph



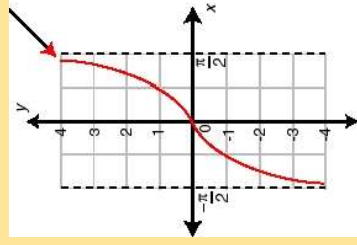
Sine Curve



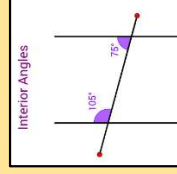
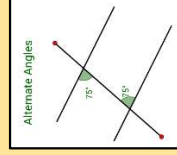
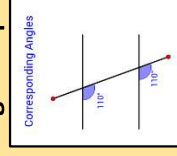
Cosine Curve



Tangent Curve



Angles in parallel lines



Corresponding angles are equal

Alternate angles are equal

Co-interior angles are equal

Volume & surface area

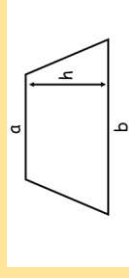
Learn the cylinder

$$V = \pi r^2 h$$

$$SA = 2\pi r^2 + \pi dl$$

Area of a trapezium

$$A = \frac{1}{2}(a+b)h$$



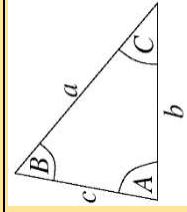
Angles in regular polygons

$n = \text{number of sides}$

Interior angle + exterior angle = 180°

$$\text{Exterior angle} = \frac{360}{n}$$

$$n = \frac{360}{\text{Exterior angle}}$$



Sine rule

$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$$

angles: $\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$

sides: $\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}$

Cosine rule

$$a^2 = b^2 + c^2 - 2bc \cos A$$

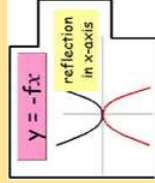
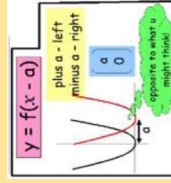
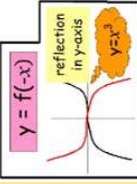
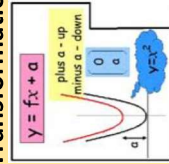
Area of a triangle

$$\frac{1}{2} ab \sin C$$

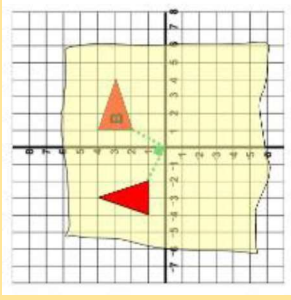
Interior angle + exterior angle = 180°

$$n = \frac{360}{\text{Exterior angle}}$$

Transformation of a graph



Transformations – rotation – describing:



Always use tracing paper.

Describe:

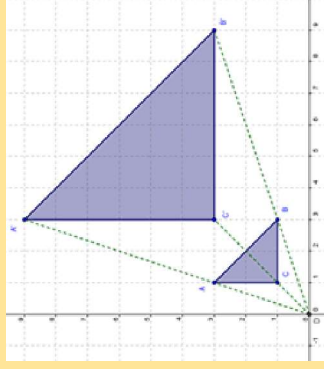
1. It's a rotation
2. Size of rotation in degrees
3. Orientations: clockwise or anticlockwise
4. Centre of rotation given as a coordinate (x,y)

Transformation – translation

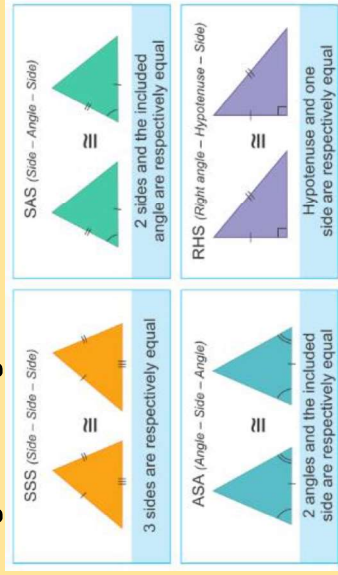
Vector $\begin{pmatrix} 6 \\ -4 \end{pmatrix}$ 6 right, 4 down

Transformations – enlargement - describing:

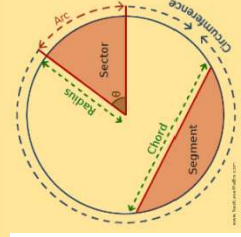
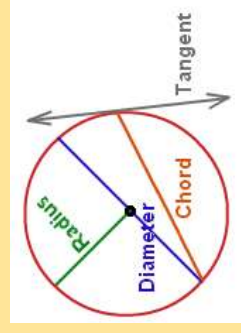
1. It's an enlargement
2. The scale factor (if the image is smaller than the object the scale factor is fractional e.g. $\frac{1}{2}$)
3. The centre of enlargement given as a coordinate



Congruent triangles



Circles



$$\text{Area} = \pi r^2$$

$$\text{Circumference} = \pi d$$

$$\text{Sector Area} = \frac{\theta}{360} \pi r^2$$

$$\text{Arc length} = \frac{\theta}{360} \pi d$$

Similar shapes

Same shape, different sides

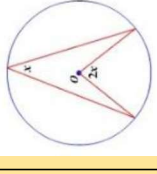
The ratio of the lengths of corresponding sides are equal

Length scale factor = x

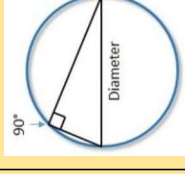
Area scale factor = x^2

Volume scale factor = x^3

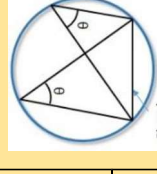
Circle Theorems



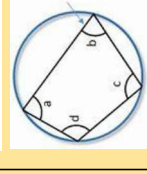
Angle at the centre is twice the angle at the circumference



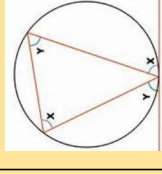
Angles in a semicircle are 90° .



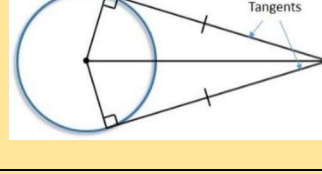
Angles in the same segment are equal.



Opposite angles of a cyclic quadrilateral add up to 180).



Alternate segment theorem.



Tangents from an external point are equal in length.

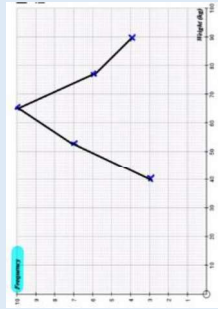
The tangent to a circle is perpendicular (90°) to the radius

Probability and Statistics - Higher

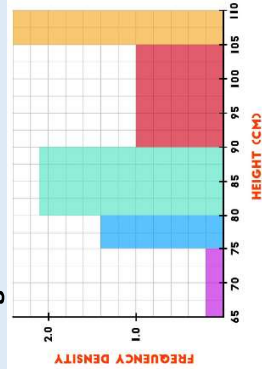
Frequency Polygons

- Plot frequency at the mid-point
- Join with straight lines

Weight w (kg)	Frequency
$30 \leq w < 50$	3
$50 \leq w < 55$	7
$55 \leq w < 75$	10
$75 \leq w < 80$	6
$80 \leq w < 100$	4



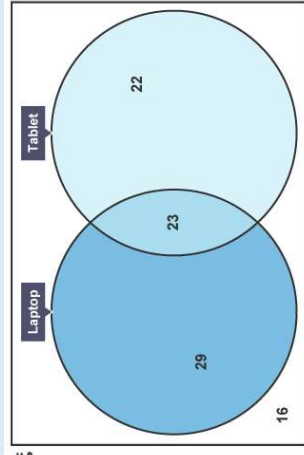
Histograms



FD = Frequency density

$$FD = \frac{\text{Frequency}}{\text{Class Width}}$$

Venn Diagrams

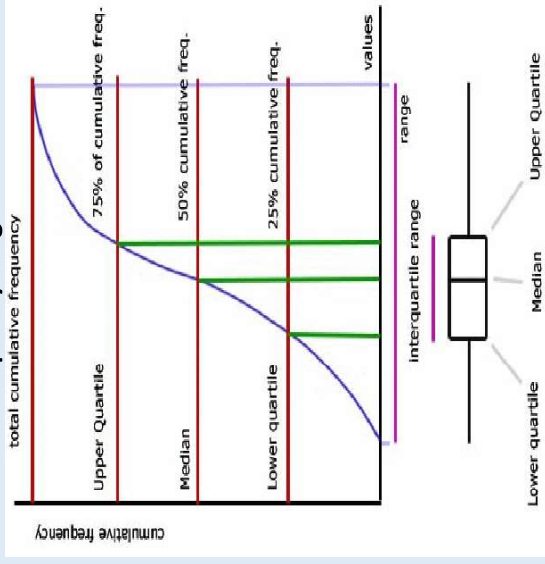


Information given:
 90 pupils were surveyed
 52 said they owned a laptop.
 45 said they owned a tablet.
 23 said they owned both.

Notation

- A – all elements in A
- A' – all elements not in A
- B – all elements in B
- B' – all elements not in B
- A ∪ B – all the elements in A or B or both
- A ∩ B – all the elements in both A and B

Cumulative Frequency Diagrams and Box Plots



Expected outcomes

Relative frequency: $\text{frequency} \div \text{total trials}$

Expected outcome = probability x number of trials

E.g. A biased spinner is spun 800 times. The probabilities it lands on each colour is below. The probability of it landing on red is the same as the probability of it landing on green. How many times would you expect yellow to come up.

Result	Red	Green	Brown	Yellow
Probability	0.48	0.2		

$$P(Y) = (1 - 0.48 - 0.2) \div 2 = 0.32 \div 2 = 0.16$$

$$\text{Expected yellow} = 0.16 \times 800 = 128$$

Averages from a frequency table

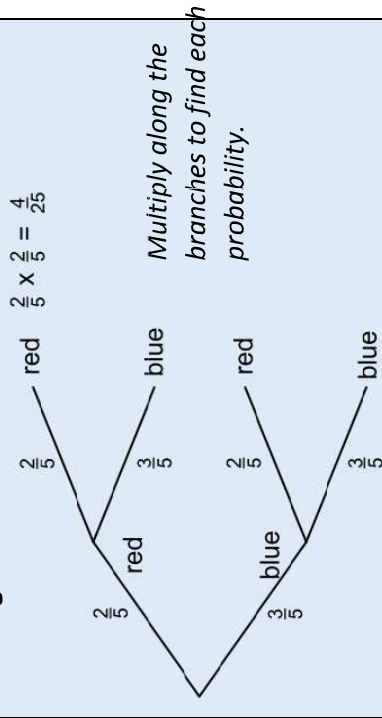
Mean: $\frac{\sum f \cdot w}{\sum f}$; where, w is the midpoint of the group.

Median group: find which group the $\frac{n+1}{2}$ th, value lies. Where, n is the total frequency.

E.G. in this table 51.5th value which lies in group $8 < w \leq 12$ (using the cumulative frequency

Weight of box (w kg)	Frequency
$0 < w \leq 4$	11
$4 < w \leq 8$	16
$8 < w \leq 12$	29
$12 < w \leq 16$	26
$16 < w \leq 20$	20

Tree diagrams



1. Probability that a red counter is picked both times $P(RR) = \frac{2}{5} \times \frac{2}{5} = \frac{4}{25}$

2. Probability that the counters are different colours = $P(RB) + P(BR) = \frac{2}{5} \times \frac{3}{5} + \frac{3}{5} \times \frac{2}{5} = \frac{12}{25}$